

FIDE OLYMPIC TOURNEY - BATUMI, 2018

AWARD - FAIRIES

JUDGE: PETKO A.PETKOV

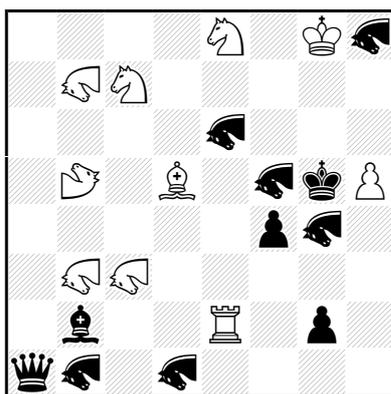
From the tournament director I received 41 originals by 23 authors from 10 countries.

There was no limit to the number of problems an author could send (a novelty for this tournament!). This fact does not bother me. However, I would suggest in the future that in such cases a maximum of 2 or 3 problems in a section must be set.

I'm glad to say that the level of the competition is very high! This assessment, of course, applies in the highest degree to the problems awarded with prizes.

I express my gratitude to problem-friend Geoff Foster for the English version of my text!.

1st Prize Juraj Lörinc (Slovakia)



#2vv (10+11)

Take & Make

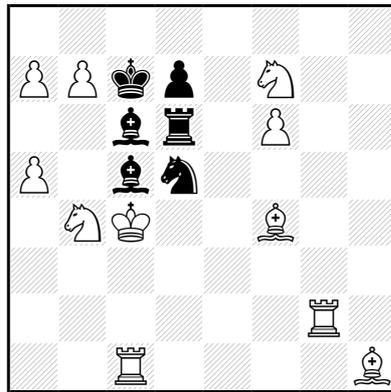
♞♞=Nightriderhopper

♝=Camel

1st Prize: Juraj Lörinc (Slovakia) - A remarkable problem presenting a very complex and interesting theme: three white thematic first moves (2 tries and the solution) on the same squares e6-a8 and carousel change with anti-battery mates on the same square e4! Tries 1.CAxe6-a8? (2.Se6#) but 1...Qxa8-d7!, 1.Rxe6-a8? (2.Se6#) but 1...Qxa8-c8! and the solution 1.Bxe6-a8! (2.Se6#) demonstrate excellent use of the Take&Make condition.

Solution: 1.CAxe6-a8? (2.Se6#) - 1...NHxe2-e6 a 2.Be4# A, 1...NHxd5-e6 b 2.Re4# B, 1...Qa6 2.Sxa6-e6# but 1...Qxa8-d7!; 1.Rxe6-a8? (2.Se6#) - 1...NHxd5-e6 b 2.CAe4# C, 1...NHxb5-e6 c 2.Be4# A, 1...Qxa8-a6 (Qa6) 2.Sxa6-e6#, but 1...Qxa8-c8!; **1.Bxe6-a8!** (2.Se6#) - 1...NHxb5-e6 c 2.Re4# B, 1...NHxe2-e6 a 2.CAe4# C, 1...Qa6 2.Sxa6-e6#.

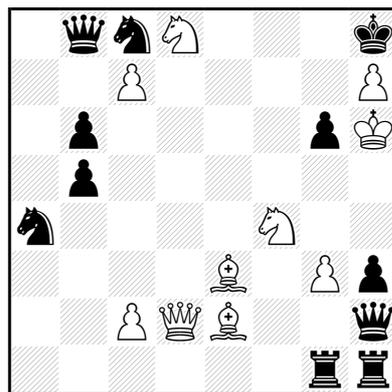
2nd Prize
Borislav Gadjanski (Serbia)



HS#2,5* (11+6)
 Take & Make

2nd Prize - Borislav Gadjanski (Serbia) - Another remarkable problem! Surprising battery mates (with double checks) after zugzwang, where the front and rear battery units are pinned! The play is extremely dynamic (4 Take&Make captures in each phase!), with depth in thematic attitude: masked half-pin of black Bishops, Pelle-maneuvers demonstrated by White and Black. Still, I could say one more thing: there is not full interchange of functions between bR/bB, because in set - play and solution the black Rook "works" with different black Bishops. **Set-play:** 1... .. 2.Kxd5-e7 Bxg2-c2 2.Sxc2-d3 Rxd3-e5#; **solution:** 1...Bxb4-c2 2.Rgxc2-e4 Sb4 3.Kxb4-a6 Bxe4-c4#.

3rd Prize
Hubert Gockel (Germany)

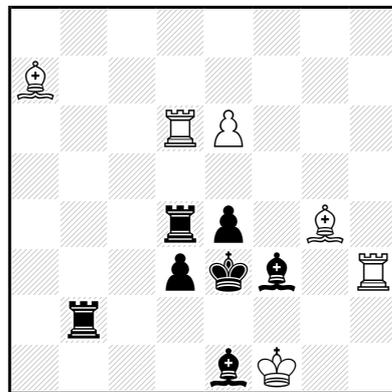


#2 (10+11)
 a) AMU
 b) Functionary Chess

3rd Prize - Hubert Gockel (Germany) - A super-modern and non-standard two-mover in which we see (probably for the first time?!) a paradoxical formation of twins: AMU in position a) and Functionary Chess in position b). Against this background, the demonstration of the Lacny theme is really sensational! Without doubt it is very difficult to show different keys and threats by the same pieces.

Solutions: a) AMU condition: - 1.Be2~? Rd1! - **1.Bf1!** (2.Qd4#) - 1...Qxg3 a 2.Bd4 # A, 1...Qxd2 b 2.Sf7 # B, 1...Qxc7 c 2.Sxg6 # C; b) Functionary condition: - 1.Bf1? b4! 1.Bh5? Rd1! - **1.Bd1!** (2.Qc3 #) - 1...Qxg3 a 2.Sxg6 # C, 1...Qxd2 b 2.Bd4 # A., 1...Qxc7 c 2.Sf7 # B.

**4th Prize
Pierre Tritten (France)**



h#2 (6+7)
2 solutions
Breton

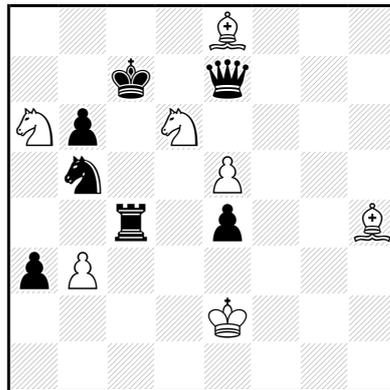
4th Prize - Pierre Tritten (France) - A very interesting problem demonstrating the beauty of the fabulous French fairy condition Breton (*Programmed only in WinChloe, definition: when a piece is captured, a piece of the same nature belonging to capturing side (if any) must also disappear.*).

Here four pairs of figures reciprocally change their functions: bRb2 and bBe1 (sacrifice / self-block on d2); bRd4 and bBf3 (passive block / captured); wBa7 and wRh3 (guard of f4 / rear battery piece); wRd6 and wBg4 (annihilated by white capture / front piece of specific battery, self-annihilated).

Note the wonderful double annihilation by thematic captures of black pieces!

Solutions: I. 1.Bh4 Rxh4(xg4) 2.Rd2 Rxd4(xd4)#; II. 1.Rb8 Bxb8(xd6) 2.Bd2 Bxf3(xf3)#.

5th Prize
Hubert Gockel (Germany)

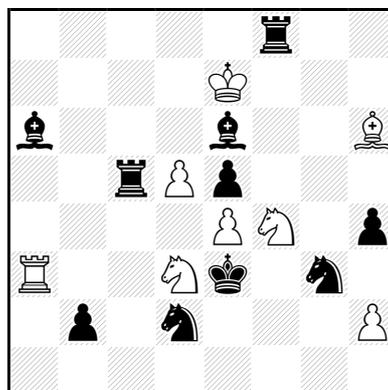


h#2 3 solutions (7+7)
 Superguards

5th Prize - Hubert Gockel (Germany) - In my opinion, the fairy condition Superguards (an Indian invention!) is very interesting, but so far it has been relatively poorly represented in tournament practice at the highest level. However, here we see a wonderful work in which the thematic effect is duplicated - cyclic shift of white moves, and cycle of black guards preventing duals. The play is very nice and the construction is precise. **Solutions:** I. 1.Ra4 Bxb5 A 2.Ra5 Bxe7 B # (1. . . Bxe7?... 2. . . Bxb5?? illegal, bR guards bS!); II. 1.Sa7 Bxe7 B 2.Sc8 bxc4 C # (1. . . bxc4? . . . 2.Bxe7?? illegal, bS guards bQ!); III. 1.Qg5 bxc4 C 2.Qc1 Bxb5 A # (1. . . Bxb5? . . . 2.bxc4?? illegal, bQ guards bR!).

(Definition of Superguards: Any piece (including Kings and Pawns) which is observed by another piece of the same color cannot be captured. Pinned pieces also observe.)

Special Prize
Vlaicu Crisan (Romania)



HS#3,5 (8+10)
 Take & Make
 b) Pe5→g4

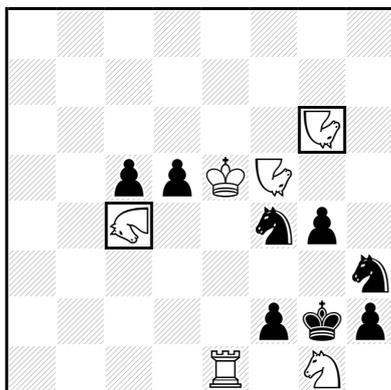
Special Prize - Vlaicu Crisan (Romania) - In the starting position there are white batteries S/R and S/B. On the first move the black King destroys these batteries by capturing the forward pieces (Knights). This operation leads to the formation of new white batteries and beautiful finishes in which we see white and black "double check against double check - mate". An excellent concept, realized by play of five pairs of thematic pieces in full diagonal-orthogonal correspondence, with activity of the two Kings and optimal use of the fairy condition! Remarkable!

Similar batteries and initial king`s moves (captures) exist in the following well known problem by the Romanian maestro Vlaicu Crisan (5th World cup, 2017, 1st prize): White: Kc8, Rg4, Bc2, Sd3, Sf4 (5); Black : Ke4, Ra2, Rb1, Rf5, Rh7, Bc4, Bh4, Bh5, Pa4, Pd6 (10) hs#3.5, 2 sol: I. 1...Kxd3-c1 2.Rxh4-d8 Bd1 3.Bxf5-g5 Rc2 4.Sd3+B xd3-f4#; II. 1...Kxf4-h3 2.Bxb1-b8 Rh2 3.Rxc4-b3 Bg4 4.Sf4+ Rxf4-d3#.

I do not want to say that the old problem is a predecessor of the new one, but still, to some degree, I am disturbed by the quoted analogy. On this basis, I award a special prize to the new problem , which is much better than the previous.

Solutions: a) 1...Kxd3-c1 2.Rxa6-e2 Rxd5-d6 3.Kxd6-d3 Rxf4-h3 4.Rxd2-f1+ Sxf1-f4#; b) 1...Kxf4-h3 2.Bxf8-f2 Bxd5-d6+ 3.Kxd6-f4 Bxd3-c1 4.Bxg3-f1+ Sxf1-d3#.

**1st Honorable Mention
Igor Kochulov (Russia)**



HS#3 (6+8)

2 solutions

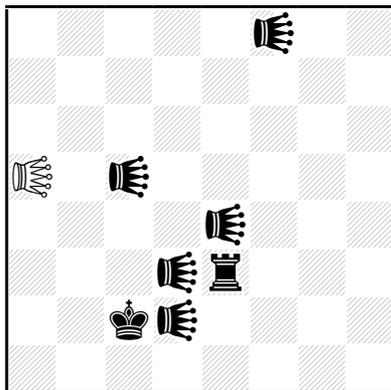
☐ = Half-neutral piece

☞ = Rose

☞ = Nightrider

1st Honorable Mention - Igor Kochulov (Russia) - In a light and nice form, the author presents an interesting plot which is typical of half-neutral pieces. The content includes: reciprocal change of functions of hwRoc4 and hwNg6, Pele-moves, and Switchbacks in which hwNg6 and hwRoc4 return to their starting squares but in black phase. Although this idea is not entirely new, the composer has demonstrated an important addition: model mates! Unfortunately, the play and functions of the black Knights are not identical between phases. **Solutions:** I. 1.hnROc8 = nh Sg5 2.nhnROe7 = wh Se4 3.hnNh4 = nh+ nhnNg6 = bh #; II. 1.hnNe7 = nh Sh5 2.nhnNa5 = wh S3f4 3.hnROe3 = nh+ nhnROc4 = bh #.

**2nd Honorable Mention
Vaclav Kotesovec (Czech republic)**



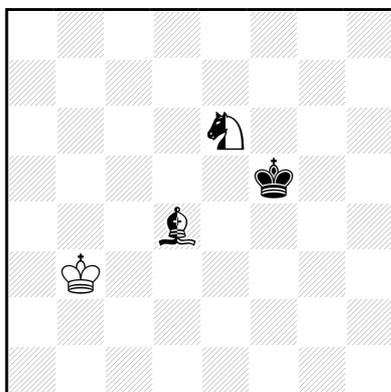
Ser.H#19 (1+7)

3 solutions

 = Kangaroo

2nd Honorable Mention - Vaclav Kotesovec - Czech republic - A problem that is composed in the typical style of the Czech maestro Kotesovec. Although the Kangaroo is a fairy piece that has a fair amount of mobility, the road to mate is not easy here because the powerful black Rook has many maneuver options. In the three solutions the black King gets mated in three different corners of the board, which without doubt is a very difficult concept in 19 moves. Here we see nice model mates, but unfortunately with different structures. **Solutions:** I. 1.Kc3 2.Kd4 3.KAf2 4.Re2 5.KAg2 6.Rb2 7.Rb6 8.KAa7 9.Ke5 10.Kf5 11.KAg6 12.KAh7 13.Kf6 14.KAa6 15.Kg7 16.Rg6 17.KAg8 18.Kh8 19.Rg7 KAa8#; II. 1.Rg3 2.Rg6 3.KAh7 4.Rb6 5.Rb4 6.KAa3 7.Rb2 8.KAa2 9.Kd3 10.Rf2 11.KAc2 12.KAb1 13.Ke3 14.KAg1 15.Kf3 16.Kg2 17.KAh2 18.Kh1 19.Rg2 KAa1#; III. 1.KAb1 2.Re7 3.KAb4 4.Re4 5.Rc4 6.KAc1 7.Kb3 8.KAb5 9.KAa6 10.Rc2 11.Rb2 12.Rb1 13.KAb2 14.Ka3 15.KAa2 16.KAe2 17.Ka2 18.Ka1 19.KAa2 KAe1#.

**3rd Honorable Mention
Semion Shifrin (Israel)**



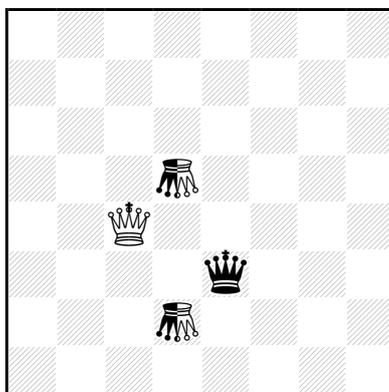
H#3 2 solutions (1+1+2)

Super Anticirce

Circe parrain

3rd Honorable Mention - Semion Shifrin (Israel) - It is very difficult to compose a problem if the composer uses one of the most difficult combinations between two fairy conditions: the powerful Super Anticirce and the super non-standard Circe Parrain in two phases, without twinning! Here the author demonstrates with only 4 pieces an interesting play that ends with mates of the black King in two opposite corners! Unfortunately, there is no complete analogy between the two phases (the first solution with a battery mate is better). **Solutions:** I.1.Kxe6-g8 nBe5[+nSf7] 2.nBb2 Kxb2-f6 3.Kxf7-h8[+nBa1]+ Kf7[+nSf8]#; II. 1.nSxd4-e5 Ka3[+nBc4] 2.Kxe5-a1 nBf7[+nSh8] 3.nSxf7-b1+ nSd2[+nBh8]#.

**4th Honourable Mention
Juraj Lörinc (Slovakia)**

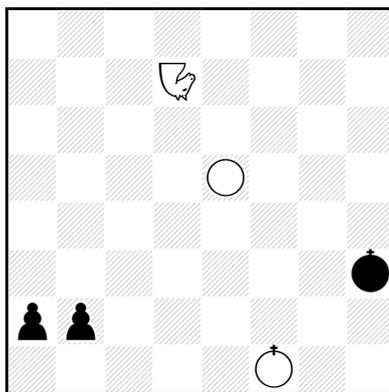


H#7* 2 solutions (1+1+2)
Köko + Maximummer
Royal Queens: c4,e3
♙ = Grasshopper

4th Honourable Mention - Juraj Lörinc (Slovakia) - Use of unusual fairy material. The combination of the Koko and Maximummer conditions strongly limits the movements of the pieces. However the author presents an interesting play that leads to mates in three different corners of the board. **Solutions:** Set-play: 1...nGd1 2.rQb3 nGa4+ 3.rQe3 rQb4 4.nGa5 nGa6 5.rQa3+ rQb7 6.nGa2 nGc8 7.rQa8+rQa7#; II.I. 1.nGd1 nGf4 2.nGb4 rQd3 3.rQc5 rQd2 4.nGe1 nGf1 5.rQc1+ rQg2 6.nGb1 nGh3 7.rQh1+ rQg1#; II. 1.nGd6 rQe2 2.rQc5 rQe6 3.nGf7 rQg6 4.nGh6 rQg7 5.rQh5 nGf8 6.rQh8+ rQg6 7.nGh5 rQh7#.

Now follow 4 problems that I distinguish with Commendations without ranking.

**Commendation
Eric Huber (Romania)**



HS#3,5 2 solutions (3+3)

Masand

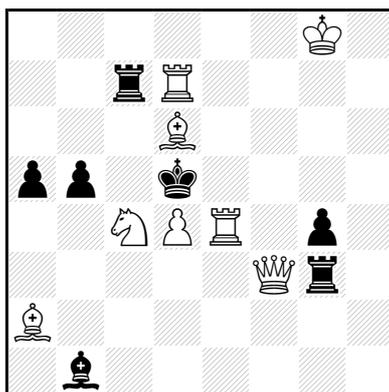
Royal Jokers: f1, h3

○●=Joker

♞=Nightrider

Commendation - Eric Huber (Romania) - A nonstandard problem with nice play that ends with surprising mates after zugzwang. Sadly, the fairy - condition working only in the final move. **Solutions:** I.1...a1N 2.Nf6 Nc5 3.Jf3 b1N 4.Jf4! Nd5 f6=b,f4=b] #; II. 1...a1J 2.Nb3 rJg5 3.rJh2 b1Q 4.rJh3! Qf5 [e5=b]#.

**Commendation
Vitaly Medintsev (Russia)**

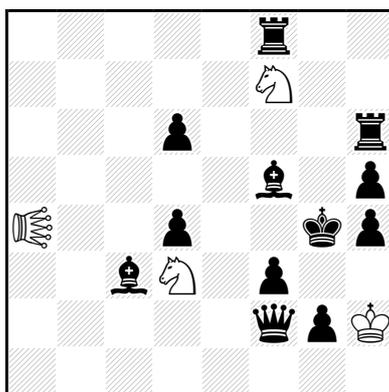


H#2 3 solutions (8+7)

Black must capture + White must capture

Commendation - Vitaly Medintsev (Russia) - A very ambitious attempt to present a cyclical Zilahi combined with destruction of three white batteries and reciprocal motives. But it is obvious that there does not exist full thematic identity between the captures. **Solutions:** I.1.gxf3+ Bxg3+ 2.Kxe4 Bxb1#, II. 1.Bxa2 Rxc4+ 2.Kxc4 Rxc7#, III.1.Rxd7 Sxa5+ 2.Kxd6 Qxc3#.

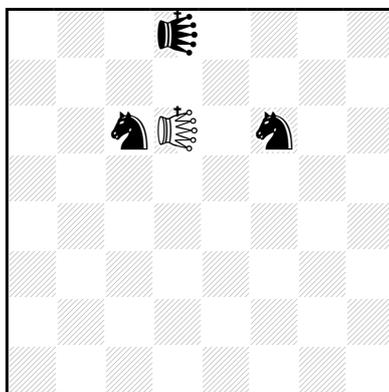
**Commendation
Hubert Gockel (Germany)**



H#2 (4+12)
2 solutions
♁ = Moose

Commendation - Hubert Gockel (Germany) - The Umnov theme is shown twice in each phase, with nonstandard pin-mates using a Moose. However, it seems to me that there are too many black units ... **Solutions:** 1.Bb4 Mc3 2.Qe3 Sf2#; II. 1.Re8 Mf8 2.Rf6 Sh6#.

**Commendation
Stephan Dietrich (Germany)**



HS#4,5 2 solutions (1+3)
Köko
Royal DG: d6,d8
♁♁ = Double-Grasshopper

Commendation - Stephan Dietrich (Germany) – A four-man problem that demonstrates a nice play ending with chameleon echo mates. **Solutions:** I.1...rDGd7 2.rDGg5 Sd8 3.rDGc7 Se6 + 4.rDGe5 Sc7 5.rDGxc7 Se8 #.; II. 1...rDe7 2.rDGf5 Sd7 3.rDGe6 Sde5 4.rDGb5 Sf7 5.rDGxf7 Sd8 #.